## McCall Parks and Recreation 2018 Indoor Soccer League Nov. 5- Dec. 17, 2018; Mondays 6:30-8:30pm Payette Lakes Middle School Gym

#### **Team Roster**

Team Name	Team Captains' Name	
Address	Email	
City_	Phone	

# PLAYER WAIVER, RELEASE OF LIABILITY AND INDEMINIFICATION AGREEMENT I, the under signed player, acknowledge, agree and understand that:

I do assume all risks and hazards incidental, including death or permanent disability, to the conduct of the activity. I do further hereby release, absolve, indemnify and hold harmless the City of McCall, its officers, employees, representatives, agents, assigns and volunteers, from any and all injuries, damages or losses, of whatever kind, nature or amount, suffered by me or by such minor participant at any activity sponsored, in whole or in part, by the City of McCall to which this participant's registration form relates. I understand that the City of McCall provides no accident or medical insurance and that this is personal responsibility. I hereby give consent for emergency medical treatment. I understand this is to prevent undue delay and assure prompt treatment and that only a licensed physician will be engaged for such an emergency. By signing below, I agree to play by player code of conduct, rules and regulations.

#### PLEASE TYPE OR PRINT CLEARLY ALL INFORMATION

NAME	PHONE	AGE	PLAYER SIGNATURE

FEE: \$74.77 TAX: (+7%) \$5.23 TOTAL: \$80.00

Please make checks payable to City of McCall. Additional information contact Tara at 634-8968.

McCall Parks and Recreation

2017/18 Indoor Soccer League

**Indoor Soccer, Amateur Edition Rules, Regulations and By-Laws** 

## **Philosophy**

McCall Parks & Recreation provides this activity for those who enjoy basketball and are interested in participating on an organized level. THIS IS A RECREATION PROGRAM AND GOOD SPORTSMANSHIP IS MANDATORY FOR THOSE WHO CHOOSE TO PARTICIPATE.

## Registration

The team fees must be submitted by November 12<sup>th</sup>, 2018 in order to secure a spot in the league. Payment can be made in person with cash or check at City Hall or online with a credit/debit card at <a href="www.mccallrec.com">www.mccallrec.com</a> (there will be a 3% processing fee associated with online payment). The City of McCall recreation office is located at 336 Dienhard Ln. Unit 101. Recreation supervisor is Tara Woods. She can be reached at 208-634-8968.

Official rosters are due by November 12<sup>th</sup>, 2018. Teams are required to have a least 6 players, with a maximum of 10 players on their official roster.

# League Play

- 1. All teams will play 5 games during the season. The season will run from November 5 through December 17. Teams will be responsible for notifying the site supervisor with the final score and which team won.
- 2. Games will be played on Monday nights ONLY at the Payette Lakes Middle School gym. Game times will range from 6:30-8:30pm with each team playing once a week.
- 3. Awards for 1<sup>st</sup> place at the end of the season.
- 4. League standings will be updated weekly and will be available at <a href="www.mccallrec.com">www.mccallrec.com</a>. If a tie exists in the standings at the end of the season, the following tie-breakers will be used in order until the tie is broken:
  - a. Head-to-head competition
  - b. Points allowed in head-to-head competition
  - c. Points allowed during the season

#### **Team**

- 1. Each team shall have a captain responsible for:
  - Completing registration forms and roster
  - Payment of team fee
  - Covering league rules with their team
  - Notifying players of any schedule changes
  - Conduct of their players and spectators
- 2. All players must be listed on the official roster including signature. Roster additions or changes will not be accepted at the court. Teams must have a minimum of 6 players on the roster with a maximum of 10.
- 3. Teams will only be eligible to make roster changes if they have 3 or more games left on the schedule.
- 4. There will be no "grace period" after game time before a game is considered a forfeit. **Game time is forfeit time.**
- 5. All teams will be allowed 2 forfeits. After the 3<sup>rd</sup> forfeit, a team will be out of the league for the remainder of the season. If a team drops from the league competition before completing play of all scheduled games, all of their games will be deemed losses and all opponents will be credited with wins.
- 6. A forfeit will be recorded with a score of 25-0, and the forfeiting team will receive a loss.
- 7. A team may avoid a forfeit by cancelling a game. Teams unable to play a scheduled game must notify the McCall Parks & Recreation office by **12:00pm the day before** the game, or it will be considered a forfeit. Cancelled games will try to be rescheduled, but not a guarantee. They will also be given a 15-0 game.
- 8. Each team must have a minimum of 4 players to start and end a game.

# **Eligibility**

- 1. Players must be at least **18 years old** to participate. **16-17 year olds** can play with parent/guardian permission, as well as have parent/guardian present at all games.
- 2. Players may not participate on more than one team.
- 3. Teams using an ineligible player or falsifying the line-up will be assessed the following penalties:
  - Each game played by the offending team in which the ineligible player participated will be recorded as a forfeit.
  - The ineligible player will be removed from the offending team's roster.
  - The team captain will receive a 2-game suspension.

# **Equipment**

McCall Parks and Recreation will provide the game ball, unless the teams both agree on a different ball. Jewelry (watches, necklaces, earrings, etc.) may not be worn. Athletic shoes, with non-marking soles, must be worn. Casts, splints or braces made of hard substance must be padded to the satisfaction of the referee. Teams should try to ware matching shirts.

### Referee

Teams will provide one player to act as referee for their scheduled game. The same person does not have to referee the entire game but must referee for at minimum 20 minutes. Two (2) Referees officiate each game. So long as a Referees are on the court of an assigned game, he/she shall execute the rules, regulations and by-laws. The decisions of the Referee regarding facts connected with play and interpretation of Rules are final.

The Referee's powers to assess penalties, and otherwise assure fair play and maintain control of the game, extends to violations of these Rules committed during play, during stoppages and as players proceed to and from the field of play. This includes the power to:

- Award or Disallow a Goal
- Suspend or Terminate the Game
- Stop the Clock
- Prohibit Field Entry
- Remove Unsportsmanlike Players from the Game; such as
  - o Violent conduct, including tossing objects onto the field of play
  - o Foul or abusive language or behavior
  - o Persistent unsportsmanlike behavior

## **Game Regulations**

- 1. Games will consist of 20-minute halves. There may be a 2-minute Halftime. The game clock will countdown continuously through each half and be kept by the City of McCall representative.
- 2. Warm-up: 5-minute period before each game.
- 3. Start & Restart of Play
  - a. *Start of Play:* A 'kickoff' from the center mark starts play at the beginning of each half and after every goal. Once the Referee signals 'Kickoff', a player of the team having the kickoff has 5 second to play the ball. The same player may not again play the ball until it touches another player.
  - b. The Referee designates the team to take the First Half Kickoff and the end of the playing field each team will defend.
  - c. Except at the end of a Half, play restarts after each goal with a Kickoff by the opposing team.
  - d. *Restarts*: "Restarts" is a manner of resuming play after a goal or other stoppage. Restarts take place by either a Kickoff, Free Kick, Goalkeeper Throw-In or Dropped-Ball. Restarts occur within three feet (3') from the spot of the ball at the moment of stoppage.
  - e. *Free Kick:* Before a team takes a Free Kick, the ball must be stationary. All opposing players are at least 15 feet from the spot of the Free Kick until after the Restart. The Referee whistles the Restart for all Free Kicks. In the instance of Time Penalty or ejection, the Referee whistles the Restart after the player serving

- the Time Penalty has sat down in the Penalty area or the ejected person has left the area visible to the field of play.
- f. *Dropped Ball Restart:* If neither team has clear possession of the ball at stoppage, the Referee restarts play with a Dropped Ball. The ball is "in play" once the ball contacts the ground untouched.
- g. *Goal Kick/Goal Keeper Throw-In:* The restart is taken the Penalty Arch. Opposing players are at least 15 feet beyond the Penalty Arch until the ball is "in play".

## 4. Method of Scoring:

- a. *Goal:* A team scores when the whole of the ball legally passes over the Goal Line, between the Goalposts and under the Crossbar. A goal may be scored directly from a Kickoff or Restart.
- b. *Interference:* No goal is allowed is an outside agent alters the path of the ball on its way over the Goal Line. In such instance, a manner of Restart will take place.

#### 5. Fouls:

- a. *Penal Fouls:* A foul, resulting in a Free Kick, is assessed to a player who commits any of the following offences in a manner that the Referee considers careless, serious, reckless or involving excessive force:
  - i. Kicking an opponent
  - ii. Tripping an opponent
  - iii. Jumping an opponent
  - iv. Charging an opponent
  - v. Striking or elbowing an opponent
  - vi. Pushing an opponent
  - vii. Holding an opponent
  - viii. Handling the ball (except the Goalkeeper within his Penalty Arch)
    - ix. Playing in a dangerous manner
    - x. Slide tackling
  - xi. Preventing the Goalkeeper from releasing the ball from his hands Should a player simultaneously commit 2 or more different fouls, the Referee penalizes the more serious one.
- b. *Unsportsmanlike Behavior:* The Referee stops play for Unsportsmanlike Behavior, resulting in a Free Kick, for the following offenses:
  - i. Encroachment: Entering the protected area of an opposing player taking a Free Kick (after initial warning)
  - ii. Words or actions directed by any player, team personal or team spectator at the official in dissent
  - iii. Breach of Penalty Area: Delay in entering, failure to sit and remain seated in penalty area or premature exit from penalty area.
- c. *Goalkeeper Violations*: For the following goalkeeper violations, the opposing team receives a Free Kick:

- i. Illegal Handling- bringing the ball from the outside of the Penalty Arch to his hands within it, or receiving the ball again after a Goal Kick or Goalkeeper throw-in without having the ball's having first touch another player.
- ii. Pass Back- Handling the ball, having been passed deliberately and directly to him/her from a teammate.
- iii. 5-second limit- Controlling the ball with either hands or foot inside the Penalty Arch for over five (5) seconds.
- d. *Team Violations:* The Referee issues a Team Penalty for the following violations by a team or team spectator
  - i. Leaving "Team Bench"- Players leave a team bench to join in on confrontation with the opposition or a Game Official.
  - ii. Bench Dissent- After an 'initial' warning issued to the team captain, one or more players or spectators verbally abuse the Referee.
- e. *Cautionable Offenses (Yellow Card):* The Referee issues a Yellow Card for serious or reckless violations, resulting in a 2-minute timeout, and for the following:
  - i. Deliberate Handball
  - ii. Goalkeeper Endangerment- sliding or charging at a goalkeeper within the penalty arch
  - iii. Boarding- Propelling an opponent into a perimeter wall, whether or not intentionally
  - iv. Players' Unsportsmanlike Behavior
  - v. Provoking Altercation- making physical contact with an opponent (pushing, poking, etc.), short of fighting or using the ball in doing so.
- f. *Ejectionable Offenses (Red Card):* A person receiving a Red Card for violations, which the Referee considers violent or use of excessive force, and for:
  - i. Second Yellow Card
  - ii. Third time penalty
  - iii. Elbowing opponent intentionally above the shoulder
  - iv. Vicious Slide Tackling- a tackling from the side or from behind directly into one or both legs of an opponent, seriously endangering him/her
  - v. Fighting- striking or attempting to strike an opponent with intent to injure
  - vi. Extreme unsportsmanlike behavior- summiting despicable behavior, such as spitting, persistent use of extremely abusive language or behavior towards anyone present.
  - vii. Leaving the penalty area to engage dissent
- 6. Penalty Kicks- All players serving Time Penalties sit in their appropriate Penalty Area. All players of the attacking team stand behind their Halfway Line and outside the Center Circle. The ball is placed at the Free Kick Mark nearer the attacking goal (top of the arch). The goalkeeper has at least one foot on his Goal Line and may not move off of it until after the Referee whistles the Penalty Kick to begin and ball is in play. The player

taking the penalty kick has five (5) seconds to strike the ball, restarting play. The player taking the penalty kick may not touch the ball again until it has been touch by another player.

# **Spectator Conduct**

Teams are responsible for the conduct of their spectators who are affiliated with their team. Spectators can be ejected from a game just as easily as players. Children must be supervised by an adult at all times. If kids are not kept under control or supervised, we reserve the right to stop the game until the situation has been taken care of. It is the captain's responsibility to ensure that children will not provide any distractions or abuse of the facility.